

ORAL REFLECTION MEETING

Overall goal of oral reflection meeting:

- To better understand the project and view the hi-fi prototype
- To give students an opportunity to present their work to supplement the written report
- Students and teaching staff can discuss the work

Oral reflection meeting procedure

- Give an elevator pitch of your project, including problem area and why it's a good and novel idea
- Be prepared to discuss your project components, including what is the problem, why your solution is good (project proposal), how you researched the topic (project proposal) and why you formulated the controlled experiment, interview and lo-fi studies like you did and what the results were
- Bring your hi-fi prototype and be ready to present it
- You are allowed to present an updated version of the prototype. Based on the results of the usability test, but should mention so in the meeting
- Any red, yellow or green cards in the group

GRADING OF HI-FI PROTOTYPE

The hi-fi prototype is assessed in 2 ways: through the description in the final report (worth 5 marks of final project grade) and through the Oral Reflection (worth 15 marks of final project grade).

Grading Criteria of hi-fi prototype:

Supports usability testing

It allows for real-time interaction with the user

It communicates the key interaction(s)

Presents one possibility for the look and feel of system beyond wireframing

Technical implementation

Degree of implementation is significantly higher than lo-fi prototype

Integration of 'intelligence' (such as applied AI APIs, frameworks, SDKs, etc.) and its motivation